Speed Control of BLDC Motor Based on Recurrent Wavelet Neural Network

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Abstract  
In recent years, artificial intelligence techniques such as wavelet neural network have been applied to control the speed of the BLDC motor drive. The BLDC motor is a multivariable and nonlinear system due to variations in stator resistance and moment of inertia. Therefore, it is not easy to obtain a good performance by applying conventional PID controller. The Recurrent Wavelet Neural Network (RWNN) is proposed, in this paper, with PID controller in parallel to produce a modified controller called RWNN-PID controller, which combines the capability of the artificial neural networks for learning from the BLDC motor drive and the capability of wavelet decomposition for identification and control of dynamic system and also having the ability of self-learning and self-adapting. The proposed controller is applied for controlling the speed of BLDC motor which provides a better performance than using conventional controllers with a wide range of speed. The parameters of the proposed controller are optimized using Particle Swarm Optimization (PSO) algorithm. The BLDC motor drive with RWNN-PID controller through simulation results proves a better in the performance and stability compared with using conventional PID and classical WNN-PID controllers.

Index Terms: BLDC motor, modeling and simulation, Recurrent WNN, PSO algorithm

I. INTRODUCTION

Recently, the BLDC motor becomes the fastest growing and most demand in many applications such as, industrial automation, medical, aerospace, consumer, electric traction, road vehicles, aircraft, etc. It has an advanced advantages such as high reliability, high power density, lower weight, good efficiency. Moreover, it has good mechanical properties and speed performance compared with DC motor[1,2]. There are no brushes in the BLDC motor like the DC motor. Instead they are electronically commutated using three phase inverter with feedback rotor position. The rotor position feedback is used for starting and providing proper commutation to turn on the inverter. BLDC motor is actually a permanent magnet synchronous motor (PMSM) with trapezoidal back emf. The BLDC motor consists of permanent magnet rotor and distributed stator winding. The stator has three phase windings and each winding is displaced by 120°, the winding are distributed to produce trapezoidal back emf.

The BLDC motor is operated when two phases are ON at any time while the third phase is floating. When the two phases are energized depend on the rotor position, the torque will produced by the interaction between the magnetic field generated by the stator coils and the permanent magnets rotor[3]. The industries development requires more accurate, faster response, more efficient, therefore, motor speed control system is essential. Conventional PID controller is simple, stable and easy adjustment. But in most industrial processes with different degrees of nonlinear, parameter variability and uncertainty of mathematical model of the system, tuning PID controller parameters is difficult, poor robustness, therefore, it's difficult to achieve the optimal state under field conditions in the actual production.

In this paper, the recurrent wavelet neural network is proposed with PID controller in parallel to produce an improve controller called RWNN-PID controller. The proposed controller is used to control the duty cycle of the DC-
DC converter which gives the source voltage for PWM inverter while the rotor position scheme is used for firing the gates and to provide the proper commutation sequence to the inverter. The DC-DC converter method is the best solution in applications where torque ripples and switching losses is minimized. The proposed controller is used to control the speed of BLDC motor to provide better performance than the conventional controller methods. In addition, the particle swarm optimization (PSO) algorithm is used for learning the parameters of the RWNN-PID controller.

**II. MATHEMATICAL MODEL OF BLDC MOTOR**

There are three stator windings and permanent magnets on the rotor. Since both the magnet and the stainless-steel retaining sleeves have high resistivity, rotor-induced currents can be neglected and no damper windings are modeled. Hence the circuit equations of the three windings are in phase variables. The mutual inductance between the stator and the rotor has a trapezoidal shape which produces a trapezoidal back emf in stator winding[1-6]. Figure(1) shows the equivalent circuit of a three-phase, Y-connected BLDC motor driven by a three phase inverter.

![Fig.(1) Equivalent circuit of BLDC motor drive](image)

The stator line voltage equations can be written as

\[
v_{ab} = R(i_a - i_b) + (L-M) \frac{d}{dt}(i_a - i_b) + e_{ab} \tag{1}
\]

\[
v_{bc} = R(i_b - i_c) + (L-M) \frac{d}{dt}(i_b - i_c) + e_{bc} \tag{2}
\]

\[
v_{ca} = R(i_c - i_a) + (L-M) \frac{d}{dt}(i_c - i_a) + e_{ca} \tag{3}
\]

where \(v_a, v_b, v_c\) are the phase voltages, \(i_a, i_b, i_c\) are the phase stator currents, \(R\) is the stator resistance per phase; \(L\) is the stator self inductance and \(M\) is the mutual inductance.

The stator currents are considered to be balanced, i.e.

\[
i_a + i_b + i_c = 0 \tag{4}
\]

Equations (1-3) can be modified as follow:

\[
\frac{d}{dt}i_a = -\frac{R}{(L-M)}i_a + \frac{2}{3(L-M)}(v_{ab} - e_{ab}) + \frac{1}{3(L-M)}(v_{bc} - e_{bc}) \tag{5}
\]

\[
\frac{d}{dt}i_b = -\frac{R}{(L-M)}i_b - \frac{1}{3(L-M)}(v_{ab} - e_{ab}) + \frac{1}{3(L-M)}(v_{bc} - e_{bc}) \tag{6}
\]

The back–emf is a function of rotor position. It has 120° phase angle difference so equation of each phase should be as follows:

\[
e_a = \frac{k_e}{2} w_m F(\theta_e) \tag{7}
\]

\[
e_b = \frac{k_e}{2} w_m F(\theta_e - \frac{2\pi}{3}) \tag{8}
\]

\[
e_c = \frac{k_e}{2} w_m F(\theta_e - \frac{4\pi}{3}) \tag{9}
\]

where \(w_m\) is the rotor speed, \(k_e\) is the back-emf constant and \(\theta_e\) is the electrical rotor angle. The electrical rotor angle equals to mechanical rotor angle \(\theta_m\) multiplied by the number of poles \(P\):

\[
\theta_e = \frac{P}{2} \theta_m \tag{10}
\]

And

\[
\theta_m = \int_0^1 w_m dt \tag{11}
\]

The function \(F(\theta_e)\) gives the trapezoidal waveform of the back-emf. A period of \(2\pi\) of this function can be written as follow:
The developed torque $T_e$ can be expressed as

$$F(\theta_e) = \begin{cases} 
1 & 0 < \theta_e < \frac{2\pi}{3} \\
1 - \frac{6}{\pi}(\theta_e - \frac{2\pi}{3}) & \frac{2\pi}{3} < \theta_e < \pi \\
-1 & \pi < \theta_e < \frac{5\pi}{3} \\
-1 + \frac{6}{\pi}(\theta_e - \frac{5\pi}{3}) & \frac{5\pi}{3} < \theta_e < 2\pi 
\end{cases} \quad (12)$$

$$T_e = \frac{k_t}{2}[F(\theta_e)i_a + F(\theta_e - \frac{2\pi}{3})i_b + F(\theta_e - \frac{4\pi}{3})i_c] \quad (13)$$

where $k_t$ is the torque constant. The developed torque, load torque and output power are related as follows:

$$T_e - T_L = j\frac{d\omega_m}{dt} + \beta \omega_m \quad (14)$$

where $T_L$ is the load torque; $J$ is the rotor inertia and $\beta$ is the friction constant.

### III. MODELLING OF THREE–PHASE INVERTER

Basically the principle operation of BLDC motor depends on the electronically commutation and the electronic commutation function is accomplished by opening and closing the six inverter switches according to the six-steps sequence[2]. The current in the two energized phases can be turned on and off any time during the 60° interval. It will be shown below that the output voltages of the inverter not only depend on the dc-source voltage and the rotor position, but also on the value of the back emf's and whether the phases currents are zero or nonzero[4,7]. Figure(2) shows how the inverter in Fig.(1) looks like during the first 60° interval when the switches are fired according to the required sequence. A phase current that is being turned off will flow through a freewheeling diode while the current in the phase that is being turned on is rising from zero. Which phase current is decaying and which one is rising depends on the rotor position. Two topologies can be considered according to the six intervals, the first topology is for the intervals (0-60), (120-180) and (240-300) as shown in Fig.(3a) while the second topology is for the intervals (60-120), (180-240) and (300-360) as shown Fig(3b).

The commutation period for the first 60° is when the switches in phase A and phase B are energized and phase C is freewheeling through diode D6. When the diode current is nonzero, the line voltages are $v_{ab} = v_s, v_{bc} = 0$ and $v_{ca} = -v_s$, and when the diode current has reached zero, the voltages $v_{bc}$ and $v_{ca}$ will have a different value which depends on the back emf's. Therefore, in on period phases A and B carry current and C phase is open, and

*For $i_c \neq 0$

$$v_{ab} = V_s$$
$$v_{bc} = 0$$
$$v_{ca} = -V_s$$

*For $i_c = 0$

$$v_{ab} = V_s$$
$$v_{bc} = \frac{1}{2}(-V_s + e_1 + e_2 - 2e_3)$$
$$v_{ca} = \frac{1}{2}(-V_s - e_1 - e_2 + 2e_3)$$

To complete the mathematical model of the inverter must be complete the mechanical cycle.

**Fig.(2) Circuit configuration during the first 60° interval**

**Fig.(3a,b) The circuit topologies from Fig.(1)**
IV. WAVELET NEURAL NETWORKS

A. Structure of Wavelet Neural Networks

Wavelet neural networks (WNNs) is the combination of wavelet theory and neural networks. The structure of (WNN) is similar to that of neural network. It represents a feed-forward neural network, taking one or more inputs, with one hidden layer and output layer. The hidden layer consists of neurons, whose activation functions are drawn from a wavelet basis. These wavelet neurons are usually referred to as wavelons, whose input parameters include the wavelet dilation (a) and translation (b) coefficients [8,9]. In wavelet neural networks, both the position (translation) and the dilation are optimized besides the weights. The structure of WNN is shown in Fig.(4). This network approximates any desired signal \( f(t) \) by generalizing a linear combination of a set of daughter wavelets \( \psi_{a,b} \), where \( \psi_{a,b} \) are generated by dilation(a) and translation(b) from mother wavelet \( \psi \) as follows:

\[
\psi_{a,b} = \psi \left( \frac{x - b}{a} \right) 
\]

The output of the wavelet neural network is given by:

\[
y = \sum_{n=1}^{N} w_n \psi_{a_n,b_n} 
\]

where \( w_n \) is the weight of the \( n^{th} \) node in hidden layer to the output unit, \( a_n \) and \( b_n \) are the dilation factor and translation factor respectively, \( x \) is the input of the network, \( \psi_{a,b} \) is the wavelet function. In this paper, the Mexican hat wavelet is used as the wavelet function, which is given as follows:

\[
\psi(x) = (1 - x^2) e^{-\frac{x^2}{2}} 
\]

The network parameters \( w_n, a_n \) and \( b_n \) can be optimized by any optimization technique [9-11]. This paper uses the particle swarm optimization (PSO) for minimizing the speed error according to a fitness function, when it runs online with BLDC motor drive as will be explained later.

B. Recurrent Wavelet Neural Networks (RWNN)

In RWNN networks, the output depends not only on the current input of the network, but also on the previous outputs or states of the network. Therefore, the recurrent networks are more powerful than other non-recurrent networks and have important applications in nonlinear control and system identification.

The feedback can be obtained by connecting signal from the output layer to the input layer or in one layer which is called partially feedback, or by state feedback in which each layer has feedback connection from the output to the input and also feedback from output to the input network. This type is called fully feedback connection. The wavelet network input consists of delayed samples of the system input \( x(M) \) and the system output \( y(t) \) as shown in Fig.(5). The number of inputs to the wavelet network increases with the order of the system being modeled. Hence, the output for each layer can be computed as [12,13]:

\[
\psi_N = \psi \left( \frac{u_N - b_N}{a_N} \right) 
\]

The inputs of this layer for time \( t \) can be denoted as:

\[
u_N(t) = x_N(t) + \psi_N(t - 1) * \phi_N 
\]

where, \( \phi_N \) denotes the weight of the self-feedback loop. The network output is then:

\[
y = \sum_{N=1}^{N} w_k \psi \left( \frac{u_N - b_N}{a_N} \right) 
\]
\[ u(t) = x(t - D_1) + y(t - D_0) * r_N \]  \hspace{1cm} (23)

where \( x \): the desired signal, \( N \): the number of neuron in the hidden layer, \( w_N \): the output weight, \( D_1, D_0 \): the number of delay for the input and output network and \( r_N \): the weight of the output feedback loop.

\[ \text{Fig.}(5) \text{ Structure of recurrent wavelet neural network} \]

\[ C. \text{ Algorithm for Particle Swarm Optimization Technique} \]

Particle swarm optimization (PSO) is a population based on computational technique inspired from the simulation of social behavior (social-psychological theory) bird flocking, fish schooling and swarm theory. PSO was originally designed and developed by Eberhart and Kennedy [14]. PSO technique is derived from research on swarm such as fish schooling and bird flocking. According to the research results for a flock of birds, birds can find food by flocking (not by each individual). Thus, each companion called particle in the population, which is called swarm intelligence.

PSO algorithm is one of the evolutionary computation methods for solving optimization problems. The method can be applied to control the speed control of BLDC motor that includes constraints without the graduate of the objective function. In a PSO algorithm, a swarm of individuals (called particles) fly through the search space. Each particle represents a candidate solution to the optimization problem. The position of a particle is influenced by the best position visited by itself i.e. its own experience and the position of the best particle in its neighborhood experience of neighboring particles. When the neighborhood of a particle is the entire swarm, the best position in the neighborhood is referred to as the global best position of the particle and the resulting algorithm is referred to as the global best position PSO. Where the best previous position (giving the minimum fitness value) of any particle is called local best position (lbest). The index of the best particle among all particles in the population is called global best position (gbest). When smaller neighborhoods are used, the algorithm is generally referred to as the lbest PSO. The performance of each particle is measured using a fitness function that varies depending on the optimization problem.

The objective functions considered are based on the desired criterion. The most common performance criteria that based on the criterion are Integrated Absolute Error (IAE), Integrated of Time weight Square Error (ITSE) and Integrated of Square Error (ISE) that can be evaluated analytically in frequency domain. The selection of the criteria depends on the system and the controller. For a multidimensional problem, the velocity and position of each particle in the swarm are updated using the following equations:

\[ v_{i}^{k+1} = w * v_{i}^{k} + c_1 * R_1 * (lbest_i - x_{i}^{k}) + c_2 * R_2 * (gbest_i - x_{i}^{k}) \]  \hspace{1cm} (24)

\[ x_{i}^{k+1} = x_{i}^{k} + v_{i}^{k+1} \]  \hspace{1cm} (25)

where, \( x_{i}^{k}, \) \( v_{i}^{k} \) are the instant position and speed of particle \( i \) at iteration \( k \) respectively, \( w \) is the inertia weight, \( c_1 \) and \( c_2 \) are the acceleration constants and \( R_1, R_2 \) represent a random variables between 0 and 1.

\[ w = w_{\text{max}} - \frac{(w_{\text{max}} - w_{\text{min}})}{\text{iter}_{\text{max}}} \]  \hspace{1cm} (26)

where, \( w_{\text{max}} \) and \( w_{\text{min}} \) are the initial and final weights, \( \text{iter} \) is the current iteration time and \( \text{iter}_{\text{max}} \) is the maximum number of iterations [14-17].
In this paper, a multi-objective function is used to find the optimal solution with a minimum speed error based on the Integral of Squared Error (ISE) criterion and overshoot ($M_p$) criterion as follow:

Fitness function = min(ISE)+min($M_p$)  \hspace{2cm} (27)

Where

ISE = \int e^2(t)dt  \hspace{2cm} (28)

$M_p = n_{\text{max}} - n_{\text{ref}}$  \hspace{2cm} (29)

e(i)=n(i) - n_{\text{ref}}(i)  \hspace{2cm} (30)

where $n$ is the actual speed, and $n_{\text{ref}}$ is the desired speed of BLDC motor. According to the above, the PSO algorithm can be given in a flow chart as shown in Fig.(6).

V. SPEED CONTROL OF BLDC MOTOR BASED RWNN CONTROLLER

The drive system consists of the controlled BLDC motor by three phase inverter, DC-DC converter (chopper) and the proposed RWNN-PID controller. The rotor speed is directly proportional to the three-phase stator voltage. The strategy of the voltage control used DC-DC converter connected at the input of a PWM inverter [18].

The three-phase inverter can be implemented by a combinations of look up tables that takes the values of DC link voltage and the control signals from the control block. The proposed control system consists of rotor position scheme, which detect the rotor speed, to provide proper commutation signals to the gates of the inverter and recurrent WNN-PID controller to control the duty cycle of the DC-DC converter. The RWNN-PID controller based on particle swarm optimization (PSO) is used to control the speed of BLDC motor in wide range and to provide better performance than conventional PID controller and using classical WNN-PID controller. Figure (7) shows the block diagram of the BLDC motor with classical WNN-PID controller based on PSO training algorithm.
VI. SIMULINK IMPLEMENTATION FOR BLDC MOTOR SPEED CONTROL BASED ON A PROPOSED RWNN-PID CONTROLLER

The complete Simulink model of BLDC motor drive system is shown in Fig.(8). The BLDC motor can be built in Matlab according to the mathematical modeling given in equations [1-14]. The inverter can be implemented by a combination of look up tables according to the details given in section (3).

The proposed RWNN consist of three layers, with two inputs in the input layer; the speed error and the change of this error. The hidden layer has four neurons with Mexican-hat wavelet function. One output in the output layer and feedback connection from the output for each layer. The feedback is used here called "Fully feedback". In addition, the RWNN contains a number of delays samples in the system input and the system output as shown in Fig.(9).

The translation and dilation factors, weights connection for WNN and PID parameters are tunning on-line using PSO algorithm. The PSO algorithm contents are given in Table(1). The speed is controlled by controlling the amplitude of the motor. This voltage is driven by DC-Dc converter and this converter is controlled by a PWM signal which is compared with the output of the RWNN-PID controller. Figure (11) and (12) show the Simulink model of speed control strategy and the DC-Dc converter respectively.

<table>
<thead>
<tr>
<th>PSO Parameter</th>
<th>Value</th>
</tr>
</thead>
<tbody>
<tr>
<td>Size of the swarm &quot; no of birds &quot;</td>
<td>50</td>
</tr>
<tr>
<td>Maximum iteration number</td>
<td>50</td>
</tr>
<tr>
<td>Dimension</td>
<td>15</td>
</tr>
<tr>
<td>PSO parameter $c_1$</td>
<td>1.2</td>
</tr>
<tr>
<td>PSO parameter $c_2$</td>
<td>1.2</td>
</tr>
<tr>
<td>$W_{\text{max}}$</td>
<td>0.9</td>
</tr>
<tr>
<td>$W_{\text{min}}$</td>
<td>0.3</td>
</tr>
</tbody>
</table>

Fig.(7) Block diagram of the BLDC motor with WNN-PID controller based on PSO algorithm
Fig.(8) Simulink model of BLDC motor drive

Fig.(9) Simulink model of the proposed scheme of RWNN-PID controller
VII. SIMULATION RESULTS FOR RECURRENT WNN-PID CONTROLLER

The BLDC motor drive system with RWNN-PID controller is implemented in Simulink/Matlab program, version 2012b which uses the $4^{th}$ order Runge-Kutta-Gill method for Simulink setting. The simulation period that assumed in this model is 1sec.

Figure(12) shows the speed response of the BLDC motor due to change in reference speed. The motor is driven at 500 rpm and the reference speed increases 500 rpm each 0.2sec. The motor speed follows the reference with a good response. Figure(13) shows the speed response for a direct starting two 2000 rpm with no load condition, and a sudden torque of 2N.m(Full load) is added at $t=0.4$sec. The developed torque during no load and load condition is shown in Fig.(14). Figures(15-18) show phase A current, phase A back emf voltage, line voltage($v_{ab}$) and the rotor position signal respectively for the same starting and loading conditions.
Table (2) illustrates a comparison among RWNN-PID, WNN-PID and conventional PID schemes as speed controller in terms of performance. The comparison includes the calculation of speed rising time, settling time, steady state error and overshoot. This comparison shows that the RWNN-PID is the best method to overcome the nonlinearity in this drive with high reliability, more robust and good performance than the other methods as can be shown in Fig.(19) with no load and load conditions.

<table>
<thead>
<tr>
<th>Performance</th>
<th>RWNN-PID</th>
<th>WNN-PID</th>
<th>PID</th>
</tr>
</thead>
<tbody>
<tr>
<td>Rise time (Sec)</td>
<td>0.0038</td>
<td>0.0035</td>
<td>0.003</td>
</tr>
<tr>
<td>Settling time (Sec)</td>
<td>0.04</td>
<td>0.03</td>
<td>0.01</td>
</tr>
<tr>
<td>Steady state error</td>
<td>$2 \times 10^{-3}%$</td>
<td>$3 \times 10^{-3}%$</td>
<td>$2.5 \times 10^{-4}%$</td>
</tr>
<tr>
<td>Overshoot</td>
<td>Approx. 0%</td>
<td>0.12%</td>
<td>Approx. 0%</td>
</tr>
</tbody>
</table>
IX. CONCLUSION

In this paper, the recurrent wavelet neural network (RWNN) is used with PID controller in parallel to produce modified controller called RWNN-PID controller. Particle swarm optimization technique is applied for tuning all the parameters of RWNN and PID controllers. With the use of the proposed RWNN-PID controller in speed control of BLDC motor drive, the speed response shows improvement in overshoot, rising time, settling time and steady state error. Moreover, the drive provides a flexible and robust due to effect of changes in motor parameters.

X. REFERENCES


